



Ages 5+ | Family | 2+ Players

AIM OF THE GAME



To throw the ball to a moving partner so that they can catch it.

EQUIPMENT



Any size ball and a safe space to play in.

HOW TO PLAY



- Both players work in an area where a ball can be thrown safely to each other.
- The player with the ball throws the ball to their playmate, who cannot stand still and always has to be on the move.
- Be creative and use as many different types of throws as you can. Avoid repeating the same type of throw.
- Try and make as many throws and catches whilst on the move as you can in one minute.

GAME VARIATIONS



- Have a hoop or a target as a moving goal that can be rolled/thrown into the air as a target.
- 2. Try throwing with one eye or both eyes closed. This requires good communication.
- **3.** Catch one-handed, or use your less dominant hand.
- 4. Play against each other using a points system. If Player A successfully throws the ball at Player B and they catch it Player A gets 10 Points, Player B gets 5. If Player B drops it then Player A gets 5 points for a good pass and Player B gets 0.

