



Ages 6+ | Individual or Family | 1+ Players

AIM OF THE GAME



 Perform a balance or shape related to the number rolled on the dice.

EQUIPMENT



Safe space to play in and a dice.

HOW TO PLAY



- In a safe space roll a dice to see what number it gives.
- Whatever number the dice shows you must hold a balance or shape with that number of body parts touching the floor.
- For example if a 3 is rolled, hold a balance or shape with three body parts touching the floor.
- Hold this shape or balance for the count of 10 before rolling again.
- Try to come up with different balances and using different body parts for each roll.
- If playing as a pair or with a group, one player rolls and performs a balance, the other players must copy the balance. See who can hold that balance or shape for the longest.

GAME VARIATIONS



- If playing as a group, think creatively and list different balances that the opposite players must do when the diced is rolled. This may involve balances or shapes involving one, two or three players.
- 2. Play with two dice and add the two numbers together to give number of body parts needed to touch the floor. This could be as an individual, or as a pair or group.
- 3. Rather than balances or shapes, assign movements to each number on the dice. i.e 1 is a star jump, 2 is running on spot etc.. Perform each movement for a count of 20 before rolling again.

