



CATCHER

Ages 6+ | Individual | 1+ Players

AIM OF THE GAME



- ▶ Get the ball inside the bottle by swinging the ball in different ways.

EQUIPMENT



- ▶ A used, non-glass bottle or cup, string, sellotape, and a small ball, bottle cap or scrunched up tinfoil ball.

HOW TO PLAY



- ▶ To make the catcher using a used, clean non-glass bottle, ask an adult to cut the bottle in half or closer to the top if a large bottle. This should leave you with the neck of the bottle as an ideal handle or place to hold and the cut edge as the top of the catcher.
- ▶ Tape over any sharp or jagged cut edges to keep safe. Then tie, or fix string to the neck of the bottle at the bottom of the catcher and fix the ball, bottle cap or tinfoil ball to the other end. The length of the string can be as long or as short as you wish, start off with about 30 - 40cm.
- ▶ Alternatively to using a bottle, you could use an old yoghurt pot or a plastic cup to be the catcher. Attach the ball in the same way.
- ▶ Play by swinging the catcher to move the ball and then catch the ball inside it.

GAME VARIATIONS



1. You may start by throwing the ball attached to the catcher up with one hand and catch it in the catcher using opposite hand.
2. Try catching it with your eyes closed.
3. Try playing with two catchers, one in each hand and play the game at the same time.
4. Start with the ball resting on the floor and kick the ball into the catcher.
5. Have the ball hanging in the air and try kicking it into the catcher.