



MAPS

Ages 6+ | Individual | 1+ Players

AIM OF THE GAME



- ▶ Using their imagination, a player reproduces their created route from a map.

EQUIPMENT



- ▶ A pen and paper and a safe space to move around in.

HOW TO PLAY



- ▶ Each player draws out a route on a map using pencil and paper, which could have different buildings to visit or obstacles to move around, over, through or avoid.
- ▶ The player then recreates this journey in an open playing area moving through the space as on the map.
- ▶ Features that could be added to the map include, caves, bridges, slippery ground, a hole and buildings like houses or castles.

GAME VARIATIONS



1. Add challenges to the journey such as doing it backwards or in reverse, or adding specific actions to perform at each obstacle.
2. Increase the map area to include rooms of the house that are safe to enter.
3. Using their favourite reading book or story, try to draw out the map and actions that appear in the story to re-enact.