



MULTIPLY

Ages 7+ | Family based | 2+ players

AIM OF THE GAME



- ▶ To make it to the highest sum or markers in one minute.

EQUIPMENT



- ▶ A safe object to throw (Ball, rolled up socks), 12 markers laid out next to each other in a safe space to play in.

HOW TO PLAY



- ▶ Set up 12 markers or objects in a line with a little gap between them, they don't have to be too far spaced out.
- ▶ Start at the first set of markers and, the players should select which times table will be part of the game.
- ▶ Players shout together the first times table sum (i.e. 1×2 is 2) and then make that number of throws and catches.
- ▶ Once completed, they move to the next set of markers and shout together the next times table sum and complete that number of throws and catches.
- ▶ Keep going until one minute is up.
- ▶ If the ball or object is dropped, players can't move to the next set of markers or sum.

GAME VARIATIONS



1. Work on different times tables.
2. Whilst throwing and catching, try balancing one leg or only use one hand to catch.
3. If the ball is dropped, go back to the start and begin again.
4. If playing as a three or with an adult, have them call out a different sum from the chosen timetable that must be moved to and complete the answer in number of throws and catches.