



NOUGHTS AND CROSSES

Ages 5+ | Family | 2+ Players

AIM OF THE GAME



- ▶ Relay dribbling race to gain a go on noughts and crosses.

EQUIPMENT



- ▶ Pencil and paper, a ball, a safe space and any other objects that could be used to mark out an obstacle course.

HOW TO PLAY



- ▶ Set up a piece of paper and pencil at one end of the playing area with a noughts and crosses grid marked out. Both players start at the opposite end of playing area with a ball each on the floor.
- ▶ Starting on the shout of 'go' by one player, both players dribble the ball with their feet towards the noughts and crosses paper. The first player who gets there and stops the ball under control has the first go at noughts and crosses.
- ▶ The other player then has their go, before both returning to the start line to repeat again.
- ▶ Switch over who shouts "go" to start each time. The first player to get three in a line at noughts and crosses wins the game and gets one point. Play to see who can be first to five points.

GAME VARIATIONS



1. Travel with the ball in different ways such as throwing and catching in hands or bouncing it.
2. Change the start positions to sitting on the floor legs crossed, laying on back or laying on tummy.
3. Use markers to make an obstacle course on way to noughts and crosses paper.
4. If playing with more players, work in teams with the next player starting as soon as their team mate comes back.