



SANTA SAYS

Ages 4+ | 2+ Players

AIM OF THE GAME



- ▶ Santa Says puts a Christmas twist on the popular game of Simon Says. Be creative in selecting and performing the actions of what Santa Says.

EQUIPMENT



- ▶ Pen and paper to write with and any Christmas themed decorations, or crafts if available.



HOW TO PLAY



- ▶ Spend some time thinking of actions, activities or symbols that relate to Christmas. These could be important to you and your family. Write as many down as you can. This may include Christmas Tree, Presents, Star, Turkey, Snowman, ice skating, hanging up stockings etc. Be as creative as you can.
- ▶ Collect some Christmas themed equipment to help play. These may be decorations, hats and gloves, a carrot etc. Anything that might help in role playing the actions or activities you have written down on the list.
- ▶ Once ready to play, find a safe space. One player is Santa and everyone else playing has to do the actions Santa Says if they start with "Santa says...."
- ▶ If Santa doesn't start with "Santa Says..." Don't do the action.
- ▶ Use any props to help show and perform the action.

GAME VARIATIONS



1. Play with usual rules of Simon Says, however if you do an action when you shouldn't, swap roles with Santa.
2. If playing in a large space, start with Santa at one end and other playmates at the opposite end. Play with usual rules of Simon Says, and every time you do the correct action move one step closer to Santa. If you do the wrong action move one step back. Who can get to Santa first?
3. Santa calls out the actions and activities and see how many you can perform in two minutes. Keep count but lose a point if you do an action that didn't start with Santa says.
4. For a test of memory, Santa will give one action but you have to do the previous action prior to the new one as well. Challenge to see how many actions you can recall and do in a row. Can you get to five?

