



# SNOCKBALL

Ages 4+ | 2+ Players



## AIM OF THE GAME



- ▶ Throw pairs of socks (snockballs) at your opponent(s) to gain points.
- ▶ The winner is the player with the highest score at the end of the time.

## EQUIPMENT



- ▶ Pairs of socks rolled up as snockballs, pillows and a timer or clock.
- ▶ Playing area in a safe environment



## HOW TO PLAY



- ▶ Place a row of pillows through the centre of the room. You are not allowed to cross this line during the game.
- ▶ Set a timer for 60 seconds.
- ▶ Once the timer has started you must throw 'snockballs' to try and strike the body of your playmate.
- ▶ Points are awarded (or taken away!) for hitting certain parts: Arm/Leg +1, Back +2, Chest +3, Face/Head -5
- ▶ Try to avoid hitting the face as it will result in a five point deduction.

## GAME VARIATIONS



1. Rather than using a timer, play with an agreed amount of lives. Lose one life each time a player is hit or decide on a specific body part to hit, which results in losing a life.
2. Alternate which hand you throw the Snockball. Encourage using different throwing techniques - do the correct action, move one step closer to Santa.
3. Observe your playmate who can throw with either hand, or either over arm or under arm. You must throw your Snockball the opposite to your playmate. Play for two minutes then switch roles.

